

## Class Instructions

*All Patterns can be found in corresponding albums on Facebook Event Page.*

1. **Showmanship** – judged on the exhibitor’s work of the posted Showmanship pattern, performed accurately, precisely, and smoothly including setting the horse up for inspection. Entry must perform the prescribed pattern as posted. Cones are preferred as pattern markers but any object that is safe, is viewable so the judge can see where the marker is, and does not hinder the judge’s view will be allowed. PATTERN CLASS – SEE POSTED PATTERN
2. **Lunge Line** – judged on horse’s performance of gaits. Gaits should be correct and exhibit quality of movement. Entry must perform the standard lunge line requirements of performing all three gaits both directions of the lunge circle. After the lunging portion is completed, the video must provide views from both sides, front, and rear. Each view should be in frame for at least 5 seconds.
3. **Colour** – judged on the horse’s colour and/or pattern based on the breed standards. Conformation is secondary to colour. Open to “horses of colour” only. Each view of the horse (front, rear, both sides) should be no less than 5 seconds.
4. **Leadline** – may be ridden alone or with a side assistant. Entry should walk only, both ways of the arena videoed a minimum of 15 seconds each way. Once completed they should back three steps.
5. **English Equitation Walk/Trot** - judged on rider’s ability to execute the posted pattern with precision and smoothness while maintaining balanced and functionally correct body position. Entry must perform the prescribed pattern as posted. Cones are preferred as pattern markers but any object that is safe, is viewable so the judge can see where the marker is, and does not hinder the judge’s view will be allowed. PATTERN CLASS – SEE POSTED PATTERN
6. **English Equitation** - judged on rider’s ability to execute the posted pattern with precision and smoothness while maintaining balanced and functionally correct body position. Entry must perform the prescribed pattern as posted. Cones are preferred as pattern markers but any object that is safe, is viewable so the judge can see where the marker is, and does not hinder the judge’s view will be allowed. PATTERN CLASS – SEE POSTED PATTERN
7. **English Pleasure Walk/Trot** - judged on horse’s performance of gaits. Gaits should be correct and exhibit quality of movement. Video must include shots both directions of the arena. The horse must be videoed a minimum of 5 seconds each time a walk is required and 10 seconds per

trot each direction and include the horse backing a minimum of 3 full steps. Gait order will be walk, trot, walk; then reverse and complete the gaits in the same order followed by a halt and back up.

8. **English Pleasure** - judged on horse's performance of gaits. Gaits should be correct and exhibit quality of movement. Video must include shots both directions of the arena. The horse must be videoed a minimum of 5 seconds each time a walk is required and 10 seconds per trot and canter each direction and include the horse backing a minimum of 3 full steps. Gait order will be walk, trot, walk, canter, walk; then reverse and complete the gaits in the same order followed by a halt and back up.
9. **Western Equitation Walk/Trot** - judged on rider's ability to execute the posted pattern with precision and smoothness while maintaining balanced and functionally correct body position. Entry must perform the prescribed pattern as posted. Cones are preferred as pattern markers but any object that is safe, is viewable so the judge can see where the marker is, and does not hinder the judge's view will be allowed. PATTERN CLASS – SEE POSTED PATTERN
10. **Western Equitation** - judged on rider's ability to execute the posted pattern with precision and smoothness while maintaining balanced and functionally correct body position. Entry must perform the prescribed pattern as posted. Cones are preferred as pattern markers but any object that is safe, is viewable so the judge can see where the marker is, and does not hinder the judge's view will be allowed. PATTERN CLASS – SEE POSTED PATTERN
11. **Western Pleasure Walk/Jog** - judged on horse's performance of gaits. Gaits should be correct and exhibit quality of movement. Video must include shots both directions of the arena. The horse must be videoed a minimum of 5 seconds each time a walk is required and 10 seconds per jog each direction and include the horse backing a minimum of 3 full steps. Gait order will be walk, jog, walk; then reverse and complete the gaits in the same order followed by a halt and back up.
12. **Western Pleasure** - judged on horse's performance of gaits. Gaits should be correct and exhibit quality of movement. Video must include shots both directions of the arena. The horse must be videoed a minimum of 5 seconds each time a walk is required and 10 seconds per jog and lope each direction and include the horse backing a minimum of 3 full steps. Gait order will be walk, jog, walk, lope, walk; then reverse and complete the gaits in the same order followed by a halt and back up.
13. **In Hand Trail** -judged on the exhibitor's work of the posted trail pattern, performed accurately, precisely, and smoothly. This is not a speed class, but patterns performed with a reasonable amount of speed correctly, should place over patterns that are sluggish. Entry must perform the prescribed pattern as posted. While many people will have access to different obstacles, TLOAH

will make every consideration as long as the object is close to the required obstacle (i.e., instead of a bridge a tarp may be used). After 3 attempts at an obstacle the entry must move to the next obstacle. PATTERN CLASS – SEE POSTED PATTERN

14. **Trail Walk/Jog** - judged on the performance of the horse over obstacles with emphasis on manners, responsiveness to the rider, and correctness of obstacle completion. Entry must perform the prescribed pattern as posted at the beginning of the show. While many people will have access to different obstacles, TLOAH will make every consideration as long as the object is close to the required obstacle (i.e., instead of a bridge a tarp may be used). After 3 attempts at an obstacle the entry must move to the next obstacle. PATTERN CLASS – SEE POSTED PATTERN
  
15. **Trail** - judged on the performance of the horse over obstacles with emphasis on manners, responsiveness to the rider, and correctness of obstacle completion. Entry must perform the prescribed pattern as posted at the beginning of the show. While many people will have access to different obstacles, TLOAH will make every consideration as long as the object is close to the required obstacle (i.e., instead of a bridge a tarp may be used). After 3 attempts at an obstacle the entry must move to the next obstacle. PATTERN CLASS – SEE POSTED PATTERN
  
16. **Hunter Over Fences Walk/Trot** - judged on the horse's representation of a working hunter in the hunt field. Manners, jumping ability, quality of jumps, pace, and overall quality. Entry must perform prescribed pattern, height of fence is minimum 18". Fences must be safe and considered standard hunter/jumper fences (homemade is acceptable as long as they are safe). Wooden rails are preferred, PVC is acceptable. PATTERN CLASS – SEE POSTED PATTERN
  
17. **Hunter Over Fences** - judged on the horse's representation of a working hunter in the hunt field. Manners, jumping ability, quality of jumps, pace, and overall quality. Entry must perform prescribed pattern, height of fence is minimum 18". Fences must be safe and considered standard hunter/jumper fences (homemade is acceptable as long as they are safe). Wooden rails are preferred, PVC is acceptable. PATTERN CLASS – SEE POSTED PATTERN
  
18. **Hunter Hack Walk/Trot** – judged on the horse's potential for working over fences. Gaits should be fluid with the horse exhibiting the characteristics of a working hunter. Entry must jump over 2 fences 48 feet apart and a minimum of 18" high (crossed or straight – measured in the middle of the fence), continuing to trot along the rail to halfway across the arena. Once across the arena the horse should stop and back a minimum of 3 steps. The video must then show the horse performing all three gaits the opposite direction of the arena, a minimum of 10 seconds per gait (5 second minimum for walk). Wooden rails are preferred, PVC is acceptable.
  
19. **Hunter Hack** - judged on the horse's potential for working over fences. Gaits should be fluid with the horse exhibiting the characteristics of a working hunter. Entry must jump over 2 fences 48 feet apart and a minimum of 18" high (crossed or straight – measured in the middle of the

fence), continuing to canter along the rail to halfway across the arena. Once across the arena the horse should stop and back a minimum of 3 steps. The video must then show the horse performing all three gaits the opposite direction of the arena, a minimum of 10 seconds per gait (5 second minimum for walk). Wooden rails are preferred, PVC is acceptable.

20. **Open Jumping** - judged purely on faults over fences. Entry must perform prescribed pattern, height of fence is minimum 18". Fences must be safe and considered standard hunter/jumper fences (homemade is acceptable as long as they are safe). Wooden rails are preferred, PVC is acceptable. PATTERN CLASS – SEE POSTED PATTERN
  
21. **Barrel Racing** - exhibitor must perform the traditional cloverleaf pattern around three barrels. Measurement for pattern is 90 feet between barrels 1 and 2; and 105 feet between barrels 1 and 3 and between barrels 2 and 3. Barrels 1 and 2 must be 45 feet from start/finish line Entry must ride prescribed pattern with EXACT measurements of distances. Pattern may start either to the left or the right. A defined start/finish line must be visible. Time will start when horse crosses the start/finish line to begin pattern and end when they cross it a second time. If multiple entries have the same time by seconds as defined by the submitted video, the judge will use a timer to 100's of a second and be the deciding factor for placings – no debate on placings will be allowed. Time lapse videos will be disqualified. PATTERN PROVIDED FOR DISTANCE AND PATH OF GO.
  
22. **Pole Bending** - Pole Bending – exhibitor must perform a standard pole bending pattern, running past the line of poles, weaving back toward the finish line, weaving back to the end of the line of poles, and then running back to the finish line. Measurement for pattern is 21' from start/finish line to first pole, then 21' between each pole. Six poles must be used. Pattern may start on either the left or the right of the poles. Entry must ride prescribed pattern with EXACT measurements of distances. Time will start when horse crosses the start/finish line to begin pattern and end when they cross it a second time. If multiple entries have the same time by seconds as defined by the submitted video, the judge will use a timer to 100's of a second and be the deciding factor for placings – no debate on placings will be allowed. Time lapse videos will be disqualified. PATTERN PROVIDED FOR DISTANCE AND PATH OF GO.
  
23. **Keyhole** - exhibitor must perform a standard keyhole pattern. However, unlike a chalk outline on the ground which could be difficult to judge, the pattern will consist of two poles set 8 feet apart forming the opening for the horse to run between. The third pole will be set 40 feet beyond the first 2 poles. The horse will go around the third pole and then back through the first two poles. Poles 1 and 2 should be set 60 feet from the start/finish line. Entry must ride prescribed pattern with EXACT measurements of distances. A defined start/finish line must be visible. Time will start when horse crosses the start/finish line to begin pattern and end when they cross it a second time. If multiple entries have the same time by seconds as defined by the submitted video, the judge will use a timer to 100's of a second and be the deciding factor for

placings – no debate on placings will be allowed. Time lapse videos will be disqualified. PATTERN PROVIDED FOR DISTANCE AND PATH OF GO.

24. **Stake Race** – exhibitor must perform a standard stake race pattern using two poles or barrels. The first pole or barrel must be 21' from the finish line. The second pole or barrel must be 80' from the first pole/barrel. Entry must ride prescribed pattern with EXACT measurements of distances. A defined start/finish line must be visible. Time will start when horse crosses the start/finish line to begin pattern and end when they cross it a second time. If multiple entries have the same time by seconds as defined by the submitted video, the judge will use a timer to 100's of a second and be the deciding factor for placings – no debate on placings will be allowed. Time lapse videos will be disqualified. PATTERN PROVIDED FOR DISTANCE AND PATH OF GO.
  
25. **Arena Race** - exhibitor must perform a standard arena race pattern, making one lap around the arena. Two barrels should be placed near the end of the arena to designate the closest distance the horse must run. Measurement for pattern is 105 feet from the start/finish line to the barrels and 90 feet between barrels. Entry must ride prescribed pattern with EXACT measurements of distances. A defined start/finish line must be visible. Time will start when horse crosses the start/finish line to begin pattern and end when they cross it a second time. If multiple entries have the same time by seconds as defined by the submitted video, the judge will use a timer to 100's of a second and be the deciding factor for placings – no debate on placings will be allowed. Time lapse videos will be disqualified. PATTERN PROVIDED FOR DISTANCE AND PATH OF GO.
  
26. **Flag Race** - exhibitor must perform a standard flag race pattern using three barrels and one flag (you will need the following: flag must have a wooden or other solid pole with an attached flag, can be fabric, nylon, etc, attached to the top of the pole; two buckets filled with dirt). Both barrels with buckets on them should be placed 21' from the finish line, against the rail of the arena (if an arena is used). The third barrel must be 105' from the start/finish line. Entry must ride prescribed pattern with EXACT measurements of distances. A defined start/finish line must be visible. Time will start when horse crosses the start/finish line to begin pattern and end when they cross it a second time. If multiple entries have the same time by seconds as defined by the submitted video, the judge will use a timer to 100's of a second and be the deciding factor for placings – no debate on placings will be allowed. Time lapse videos will be disqualified. PATTERN PROVIDED FOR DISTANCE AND PATH OF GO.
  
27. **Rollback** – exhibitor must perform a standard rollback pattern, approaching a single barrel and instead of turning around it the horse will make a reverse turn and then complete going around the barrel. Measurement for pattern is 105 feet from the start/finish line to the barrel. Entry must ride prescribed pattern with EXACT measurements of distances. A defined start/finish line must be visible. Time will start when horse crosses the start/finish line to begin pattern and end when they cross it a second time. If multiple entries have the same time by seconds as defined by the submitted video, the judge will use a timer to 100's of a second and be the deciding

factor for placings – no debate on placings will be allowed. Time lapse videos will be disqualified. PATTERN PROVIDED FOR DISTANCE AND PATH OF GO.

28. **Figure 8** – exhibitor must perform a standard figure eight pattern, approaching a line of three barrels. The horse will go between two barrels, turning around the middle barrel, but not closing that circle and instead going to the outside barrel and turning the opposite direction around that barrel, then continue to weave the middle barrel to get to the third barrel, going around that barrel and between that barrel and the middle barrel. Finally heading home after completing the final turn around the center barrel. Measurement for pattern is 30 feet between barrels and 105 feet from the start/finish line to the barrels. Entry must ride prescribed pattern with EXACT measurements of distances. A defined start/finish line must be visible. Time will start when horse crosses the start/finish line to begin pattern and end when they cross it a second time. If multiple entries have the same time by seconds as defined by the submitted video, the judge will use a timer to 100's of a second and be the deciding factor for placings – no debate on placings will be allowed. Time lapse videos will be disqualified. PATTERN PROVIDED FOR DISTANCE AND PATH OF GO.

Thank you to OHSA for the descriptions!